**Department of Sociology**

**Postgraduate Feedback Sheet**

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| Student Name: | Mengjiao Yong, Mo Zhou, Pei Dong | | |
| Module: | Critical Methods (Paper) | | |
| Mark (number): | 50 | Late Penalty: |  |

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| **Marker Comments**  **Compliance & Presentation**  *Does this assignment follow the requirements?*  *Is the assignment correct in format?*  *Is the assignment presented in a clean fashion?*  *Are concepts from the course applied?*  **Research Quality & Sources**  *What is the academic rigor of this assignment?*  *Does the assignment have adequate sources?*  *Are concepts from the course applied correctly?*  **Writing Quality**  *Does this assignment use proper grammar & punctuation?*  *Is the writing strong, active, and interesting?*  *Are sentences concise and clear?*  *Does the assignment flow through proper transitions?*  **Argument**  *Are the arguments clearly stated?*  *Are the arguments sound and focused?*  *Does the evidence provided support the arguments?*  *Are the arguments conceptually based?*  **Analysis of Method**  *Is the analysis analytical rather than descriptive?*  *Does the analysis utilize appropriate scholarship?*  *How well does the analysis capture the literature?*  *Does the analysis contribute to future research?*  *Are concepts from the course explicated throughout?* | **Much of this project is atheoretical. Perhaps the second portion addresses this concern, but the project is supposed to be rooted in theory as well as method, as the two elements of research live together. Rationalization is also missing here in terms of how and why the method you selected was chosen, as well as why the participants were selected, etc.**  **Explication is starting to improve in the second half of the paper, but what is missing is the role of the source in guiding the reader to theoretical and methodological meanings in the same ways the sources direct readers to the industry meanings.**  **The document needs proofing. Very long paragraphs also lead to confusion where the paper could be broken up a bit in those sections to make meaning clear.**  **I am not sure I am clear on the exact argument of the paper other than that you suggest that users play games for entertainment. What is needed, then, is an explication of that term and an unpacking of your data to discuss what elements they found “entertaining” and what that means within a theoretical set.**  **Perhaps the largest challenge is in discussing how and why you selected your method. What did you do related to question-asking that was informed by other research with similar methods? Is doing an interview the “best” way to study how people game, or is it innovative in some way, or is it limited in other ways? This discussion is needed.** |

x

**This module has been moderated**

**Marker: Ted Gutsche** **Moderator: Adrian Mackenzie**

**Date:**  **Date: 29 May 2018**

**If you want to discuss this feedback further with me, please come see me during my office hour or make an appointment.**